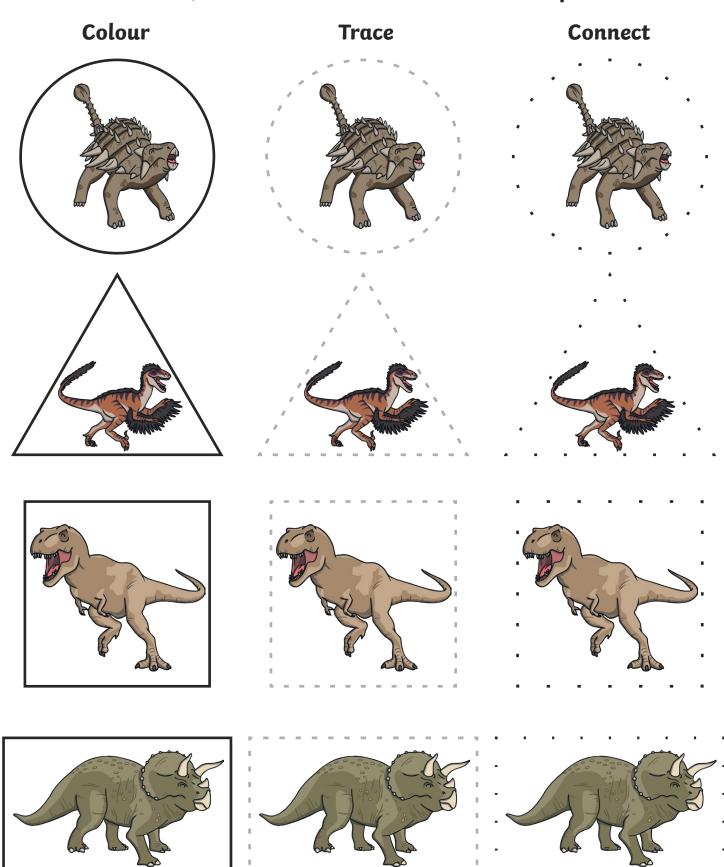
2D Shapes

Colour, trace and connect to make the shapes.







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